



Not Every Wait Needs a Screen

An introduction to the idea behind the campaign

Waiting is part of childhood.

Children wait in grocery store lines, at restaurants and appointments, in cars, at airports, at siblings' activities, and while adults finish conversations. It can be tempting to make those moments easier by immediately handing a child a screen.

Wait Without Screens is not an anti-screen campaign.

It is an invitation to recognize that not every wait needs a screen.

What can happen while children wait?

TALK

Have conversations, ask questions, tell stories, and connect with the adults around them.

PLAY

Invent games, use their imaginations, move their bodies, and find ways to entertain themselves.

NOTICE

Observe people, sounds, movement, patterns, colors, and interesting things happening around them.

WONDER

Ask questions, make predictions, think creatively, and become curious about the world.

SIMPLY WAIT

Experience a little boredom, manage small frustrations, and gradually develop the ability to tolerate waiting.

We don't have to fill every moment.

Adults don't need to turn every wait into an activity or a learning experience. Sometimes we can talk. Sometimes we can play. Sometimes we can notice. And sometimes, children can simply wait.

More Wait Without Screens resources are coming.

Future free resources will explore these ideas in greater depth and offer practical strategies for talking, playing, noticing, wondering - and helping children learn to wait.

Visit WaitWithoutScreens.com for the growing resource collection.